Dani Chery

UX Designer

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◆ Experience

ALKAMI TECHNOLOGY

10/23 - PRESENT

UX Designer

Evolved our design system to support enterprise scalability by expanding the component library, enhancing documentation for smoother developer handoff, and collaborating cross-functionally across agile teams to ensure cohesive user experiences.

Developed high-fidelity prototypes to support sales and marketing efforts—accelerating stakeholder buy-in and directly contributing to client wins through tailored product storytelling.

Led with informed intuition, transforming insights, research, and relentless iteration into designs that delivered clarity, cohesion, and confident, user-centered solutions.

SPECTRUM

4/23 - 10/23

Designer I

Executed designs for internal-facing tools, ensuring consistency with established design patterns and brand guidelines across desktop and mobile platforms.

Collaborated with product owners and developers to refine user flows and address usability concerns within existing features.

Participated in design reviews and sprint ceremonies, providing feedback and aligning on timelines within a fast-paced agile environment.

APPLE INC

4/22 - 4/23

Product Designer (UX Career Experience Program)

Contributed to user flow testing and refinement for Wallet features during iOS 16, including Apple Pay Later and the redesigned Wallet interface, by surfacing usability notes and supporting senior designers in implementing changes.

Explored edge-case scenarios (e.g., failed card adds, empty states, Face ID errors) and drafted early design variants to support senior designers' iterations, developing product thinking and ownership skills in the process.

Partnered with engineers and senior designers through the AppleSeed beta program, surfacing usability and security issues with digital IDs and Express Mode. Combined user feedback and QA findings during the iOS 17 beta cycle to inform interaction refinements and developer handoff.

♦ Education

FLORIDA INTERNATIONAL UNIVERSITY - 3.9 GPA

Bachelor of Science in Communications

Focused on media theory, digital storytelling, and audience engagement — foundational skills I now apply in UX and product design.

Skills

TOOLS

Figma, ProtoPie, Adobe Creative Suite (Photoshop, Illustrator)

PROTOTYPING

HTML/CSS, Figma, ProtoPie

DESIGN SYSTEMS

Figma Libraries, Token Management, Component Scaling

COLLABORATION

Jira, Confluence, Slack, Notion

Certifications

MFTA

Introduction to Front-End Development

Credential ID: HD3M4C2DXAVE

CITI

Social And Behavioral Responsible Conduct Of Research

Credential ID: 48758685

CITI

Humanities Responsible Conduct Of Research

Credential ID: 47246072

GOOGL

Foundations Of User Experience (UX) Design Credential ID: MY8NNY6GJ45B

GOOGLE

The UX Design Process: Empathize, Define, And Ideate Credential ID: HD3M4C2DXAVE